OPERATION: UNTHINKABLE

Reset Instructions

STOP! These instructions should only be used after you've played the game. These instructions include spoilers and are intended to reset the game to play again!

Note, any files that were written on or destroyed during the first play-through can be downloaded and printed out at escapethefamiliar.com



Bag with red lock (code: 490



Operation Rumormonger (redacted)



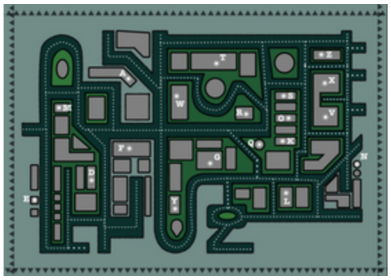
Operation leftover



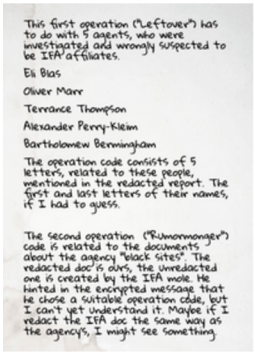
Note with green symbol



building drawing



Map



Operation 1 & 2 note

(starts with "The first operation...")



Mirror



Bag with yellow lock (code 671)

IFA managed to compromise some of our servers. I had to recreate the data transfer process to find which of the servers were compromised.

I laid the server photos on the floor to map the grid out. It's just easier to visualize this way.

I laid down Server 1, then from it took three steps East and laid down Server 2.

That's about 10 miles between them, but that's irrelevant, I just want to make sure the map is more or less realistic.

Then, from Server 2 I took 5 steps North and found the place for Server 3.

Then 8 steps West - Server 4.

3 steps South - Server 5.

4 steps East - Server 6.

5 steps South - Server 7.

6 steps West - Server 8.

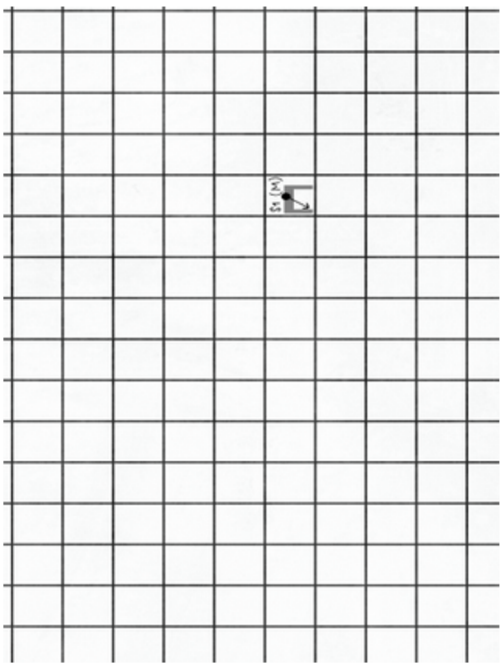
2 step North - Server 9.

4 steps East - Server 10.

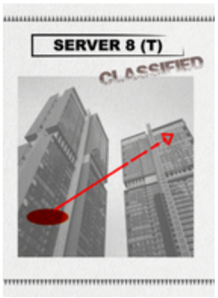
Then I followed the signal from server 1. I think the last 4 servers in the chain are compromised. Their letter designations should spell out the operation code.

I've also included a grid and drew in the first server. This may help you visualize it.

Server instructions



Grid





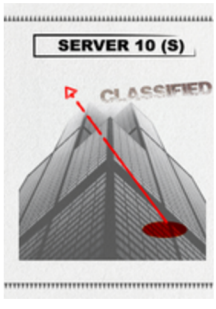
















10 server cards



Lock journal (with operation code pages) with lock code: 615



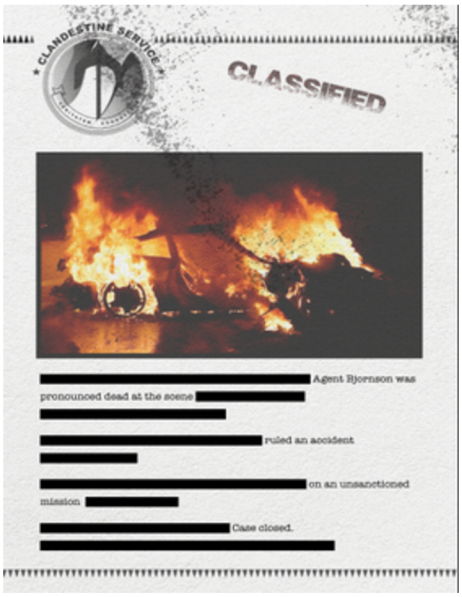




Add final note and 2 invisible ink markers to box and lock with code: 0468



Add everything else to the case (see contents below) and lock with code: 510


CLANDESTINE SERVICE

CLASSIFIED

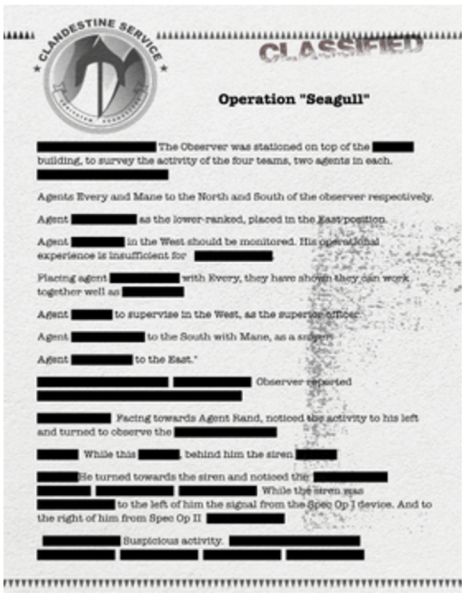
[redacted] Agent Bjornson was pronounced dead at the scene [redacted]

[redacted] ruled an accident [redacted]

[redacted] on an unsanctioned mission [redacted]

[redacted] Case closed.

Classified car explosion doc


CLANDESTINE SERVICE

CLASSIFIED

Operation "Seagull"

[redacted] The Observer was stationed on top of the [redacted] building, to survey the activity of the four teams, two agents in each. [redacted]

Agents Every and Mane to the North and South of the observer respectively.

Agent [redacted] as the lower-ranked, placed in the East position.

Agent [redacted] in the West should be monitored. His operational experience is insufficient for [redacted]

Placing agent [redacted] with Every, they have shown they can work together well as [redacted]

Agent [redacted] to supervise in the West, as the superior officer.

Agent [redacted] to the South with Mane, as a support.

Agent [redacted] to the East."

[redacted] Observer reported [redacted]

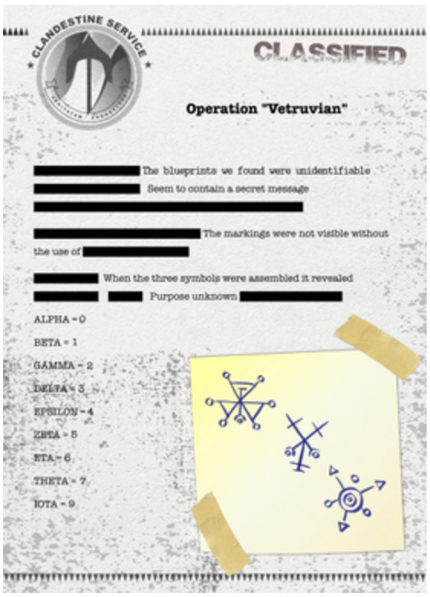
[redacted] Facing towards Agent Rand, noticed the activity to his left and turned to observe the [redacted]

[redacted] While this [redacted], behind him the siren [redacted]

[redacted]le turned towards the siren and noticed the [redacted] [redacted] [redacted] While the siren was [redacted] to the left of him the signal from the Spec Op J device. And to the right of him from Spec Op II [redacted]

[redacted] Suspicious activity. [redacted]

Operation Seagull


CLANDESTINE SERVICE

CLASSIFIED

Operation "Vetruvian"

[redacted] The blueprints we found were unidentifiable [redacted] Seem to contain a secret message [redacted]

[redacted] The markings were not visible without the use of [redacted]

[redacted] When the three symbols were assembled it revealed [redacted] [redacted] Purpose unknown [redacted]

ALPHA = 0

BETA = 1

GAMMA = 2

DELTA = 3

EPSILON = 4

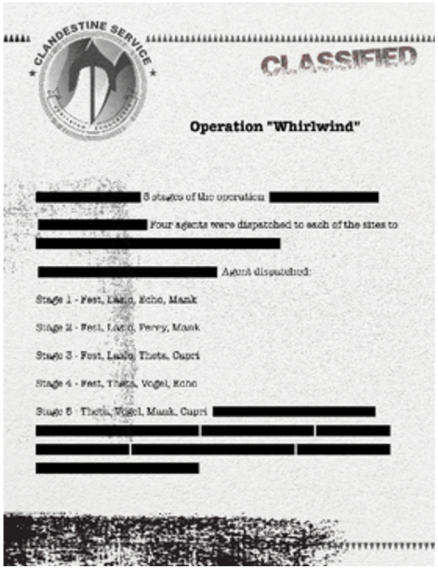
ZETA = 5

ETA = 6

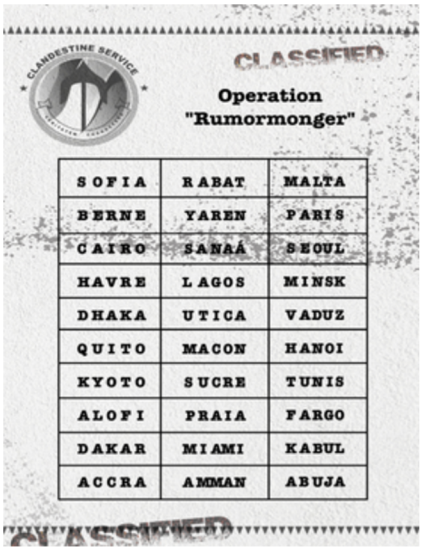
THETA = 7

IOTA = 9

Operation Vetruvian



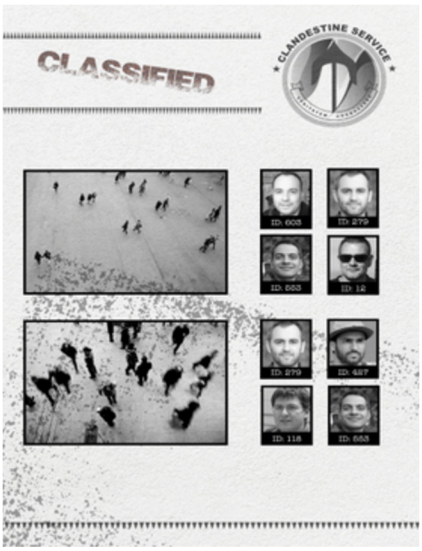
Operation Whirlwind



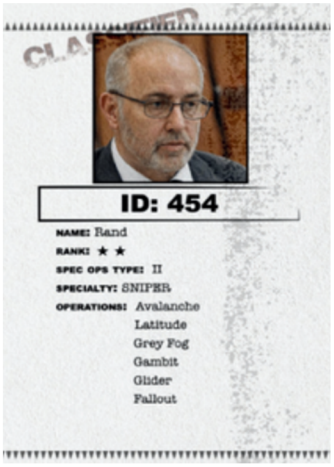
Operation Rumormonger (non-redacted)

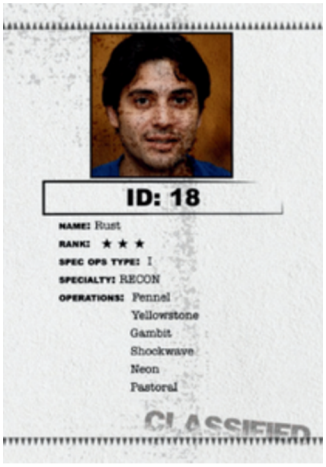


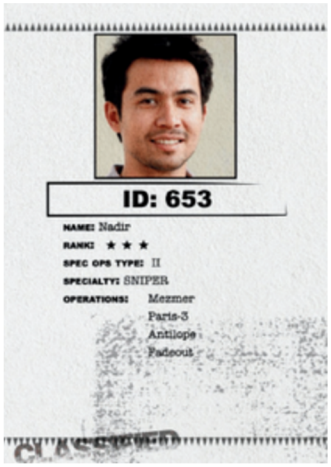
Operation images page 1

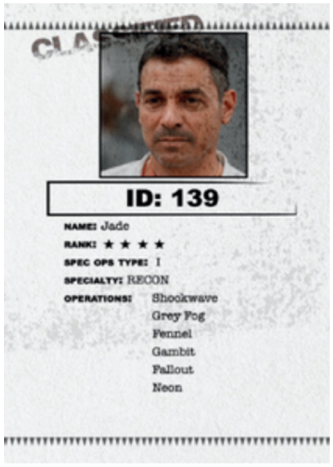


Operation images page 2


ID: 454
NAME: Rand
RANK: ★ ★
SPEC OPS TYPE: II
SPECIALTY: SNIPER
OPERATIONS: Avalanche
Latitude
Grey Fog
Gambit
Glider
Fallout

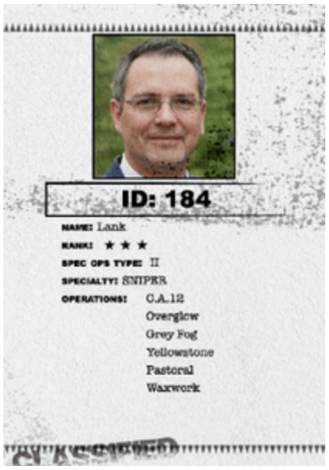

ID: 18
NAME: Rust
RANK: ★ ★ ★
SPEC OPS TYPE: I
SPECIALTY: RECON
OPERATIONS: Fennel
Yellowstone
Gambit
Shockwave
Neon
Pastoral
CLASSIFIED

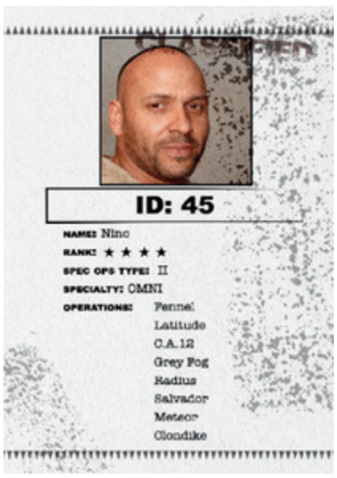

ID: 653
NAME: Nadir
RANK: ★ ★ ★
SPEC OPS TYPE: II
SPECIALTY: SNIPER
OPERATIONS: Mezmer
Paris-3
Antilope
Fadeout


ID: 139
NAME: Jade
RANK: ★ ★ ★ ★
SPEC OPS TYPE: I
SPECIALTY: RECON
OPERATIONS: Shockwave
Grey Fog
Fennel
Gambit
Fallout
Neon


ID: 237
NAME: Mane
RANK: ★ ★ ★ ★
SPEC OPS TYPE: I
SPECIALTY: RECON
OPERATIONS: Avalanche
Glider
Highrise
Overglow
Blackout
Shockwave


ID: 367
NAME: Every
RANK: ★ ★ ★ ★ ★
SPEC OPS TYPE: I
SPECIALTY: OMNI
OPERATIONS: Gerendy
Soldad
Whirlwind
Nexus
Radius
Salvador
Meteor
Clondike


ID: 184
NAME: Lank
RANK: ★ ★ ★
SPEC OPS TYPE: II
SPECIALTY: SNIPER
OPERATIONS: C.A.12
Overglow
Grey Fog
Yellowstone
Pastoral
Waxwork


ID: 45
NAME: Nino
RANK: ★ ★ ★ ★
SPEC OPS TYPE: II
SPECIALTY: OMNI
OPERATIONS: Fennel
Latitude
C.A.12
Grey Fog
Radius
Salvador
Meteor
Clondike

8 dossiers

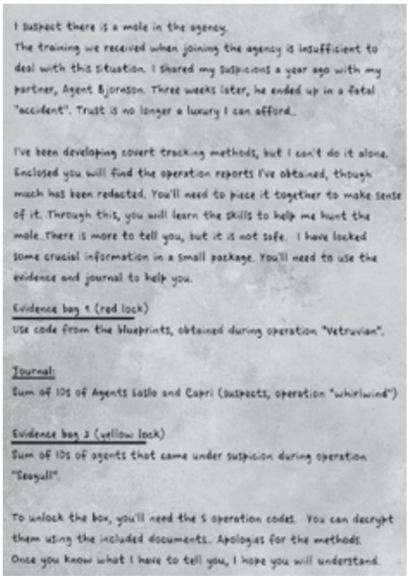
Once all case documents are in the black case, set in the red lock bag, the yellow lock bag, followed by the journal and the box on top.



Then add the blueprint, the red decoder, the pen, the maker and the blacklight and the notepad.

Finally, add the final note on top and lock the case (code 510)





I suspect there is a mole in the agency.
The training we received when joining the agency is insufficient to deal with this situation. I shared my suspicions a year ago with my partner, Agent Bjornson. Three weeks later, he ended up in a fatal "accident". Trust is no longer a luxury I can afford.

I've been developing covert tracking methods, but I can't do it alone. Enclosed you will find the operation reports I've obtained, though much has been redacted. You'll need to piece it together to make sense of it. Through this, you will learn the skills to help me hunt the mole. There is more to tell you, but it is not safe. I have locked some crucial information in a small package. You'll need to use the evidence and journal to help you.

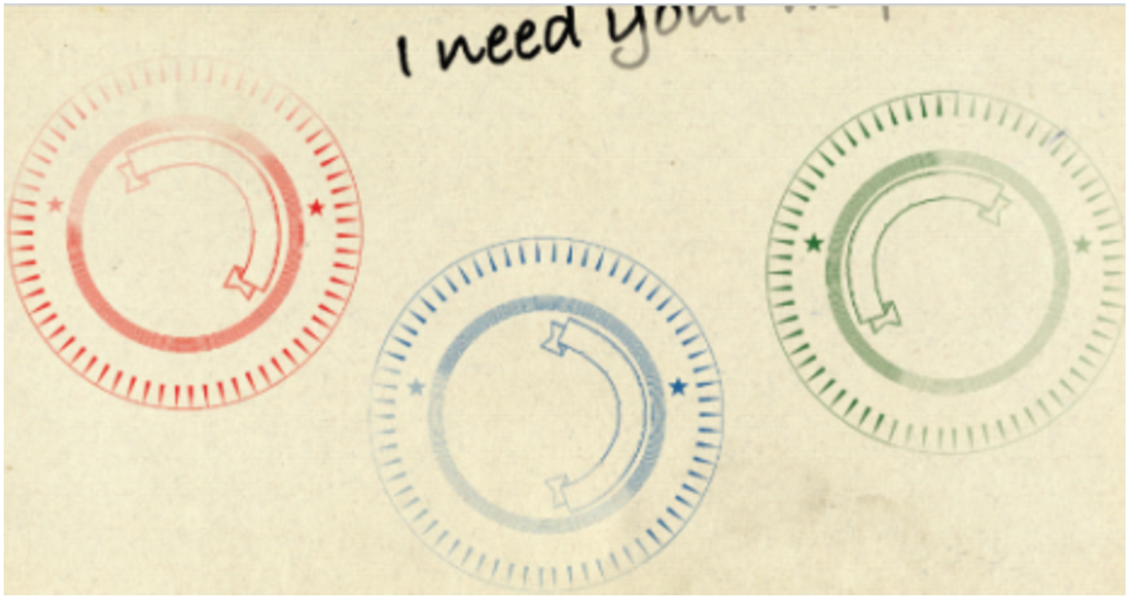
Evidence bag 1 (red lock)
Use code from the blueprints, obtained during operation "Vetruvian".

Journal:
Sum of IDs of Agents Lasko and Capri (suspects, operation "whirlwind")

Evidence bag 2 (yellow lock)
Sum of IDs of agents that came under suspicion during operation "Seagull".

To unlock the box, you'll need the 5 operation codes. You can decrypt them using the included documents. Apologies for the methods. Once you know what I have to tell you, I hope you will understand.

Leave the “I need your help” note outside of the case



Make sure the “Clandestine Services” sticker is in place



YOU’RE READY TO PLAY!